



Judging Criterias Contest WaveSurf

50% Maneuvers

30% Overall

20% Lines

Maneuvers: Turns & Snaps, Reverses & 360er, Carves & Roundhouses, Airs & Air Reverses, Shove Its, Flips & Grabbed Airs

Overall: Power, Speed, Flow

Lines: Use of the entire Wave (width & depth), Frontside / Backside Entry